

Automated System for Visually Challenged

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Abstract: This paper brings out the simple solution and basic need of visually challenged, by making them more independent. This implementation is carried on using Global Positioning System (GPS) and Radio Frequency Identification (RFID) technologies with interpretation unit to acquire resolution in a cost effective, portable, flexible, unobtrusive and in an efficient manner, where interpretation relies on the method of converting an arbitrary image to a sound through a virtual eye and earplugs. Since GPS signals are absent or greatly attenuated in the indoor, RFID is implemented with a network of navigational beacons. The paper works with some of the technical challenges and proposed solutions for navigation and interpretation.

Index Terms: RFID Tags, Interpretation & Navigation mode, GPS signal

I. INTRODUCTION

Visually Challenged people are facing intimidating challenges in achieving independent mobility. The proposed model works in two modes of operation, (i) Interpretation mode and (ii) Navigation mode. In the Interpretation mode, user will be able to read using a virtual eye which takes the picture of the page that is to be read and converts the text to speech with the help of interpretation unit, which consists of a virtual eye (camera) mounted on a device with earplugs and LED, this in turn is connected to a portable device comprising the embedded system which processes the necessary information and which can be retrieved from the memory as defined by the user. In the Navigation mode, this works with GPS and RFID made automated depending on the environment. While navigating open-air, GPS gives a sense of location at present and the information is conveyed in the form of audio using a voice dictionary. On the other hand indoor navigation is carried using RFID tags with the network of beacons. The automation is done with respect to the domination of the corresponding RFID or GPS signal.

II. SYSTEM OVERVIEW

To make the model the best use for the user the following features are led for perfect aid,

- **Size:** The device is portable and it is as light as possible because it is very awkward for a blind person to carry a heavy device in addition to managing a guided dog or white cane.
- **Voice output:** The model has a voice output in which the

text and position are given as the feedback

- **Switches:** The model has six switches in which two are mode selection (Interpretation/ controller) switches and other are access switches (play/pause, Forward, Backward, Mute) and a volume control

- **User Friendliness:** The device is very easy to use and has most of the features for the user's preference

- **Level of hearing:** Since blind persons also can have hearing problems, the device has headphones and convenient volume control. To avoid interfering with important environmental cues necessary for independent mobility, the device's auditory messages are short rather than continuous.

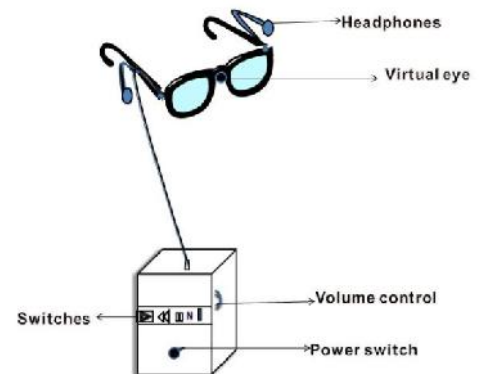


Fig.1. Proposed Model

III. SYSTEM MODEL

As shown in the figure, the camera is attached to the glasses and high power LEDs are also attached to enhance the images captured in dim light. This in turn is connected to a portable processor comprising an embedded system that processes the necessary information. The processed data is converted to sound, which can be heard through the stereo earplugs. The processor consists of 6 buttons to activate the following, which are INTERPRETATION mode and NAVIGATION mode, these buttons have projections, for the visually challenged to distinguish them.

IV. SYSTEM ARCHITECTURE

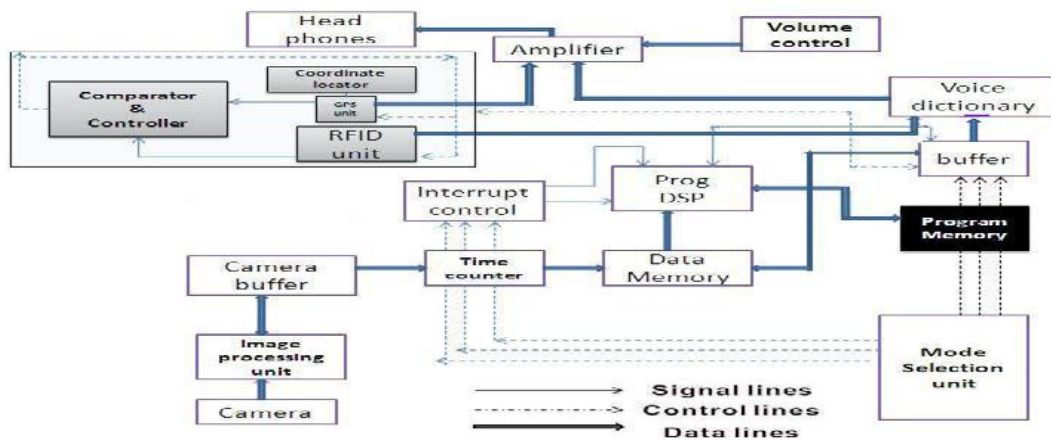


Fig.2.INASArchitecture

In the read mode the images to be extracted is stored in the data memory and the images are transferred to the processor, which in turn processes the data with the help of the routines loaded in the program memory. The camera has provision to protect the C-MOS sensor. This is in turn connected to the image-processing unit, which is used to control the aperture opening and histogram equalization, so that the reflective surface errors can be avoided. The images are stored in the camera buffer and are sent to the data memory. The text is extracted and the corresponding ASCII values are stored in the data memory with the help of queue. When the play button is pressed, the signal is sent to the DSP, which in turn extracts the data from the data memory and sends it to the buffer. This buffer sends the data to the voice dictionary, which compares the ASCII values with the inbuilt vocabulary and plays the note if the code matches; else the word is spelt out. The interrupt controller is used to control the working of the processor in read, navigation mode, or dormant mode (mute). In the Navigation mode, GPS is activated in default and the voice signals generated are amplified and sent to Headphones. When the GPS signals are greatly attenuated the device will start transmitting RF signals (assumed to be in indoor) by the RFID unit in the system. The power section supplies the power for the whole circuit with the help of batteries.

V. INDOOR NAVIGATION USING RFID

As there are many indoor navigational systems which is independent of Geosynchronous satellite signals such as Talking Signs™, an infrared based speech module and all wall mounted enunciators are difficult to implement because wall mounted enunciators require building retrofit, they are not cost-effective and have not been widely used due to their inherent inflexibility and high implementation costs. The RFID tags or beacons would offer navigation signals in a

approach similar to those generated by the Geosynchronous satellites which are circling our planet and available outdoors. Radio frequency identification tags working in tandem with RFID readers can serve the purpose in a low cost flexible and personalized fashion. RFID reader integrated into the suitable hardware platform which could periodically transmit interrogations signals in the surrounding to probe for any nearby RFID tags. When the signal is received by an antenna embedded into a small RFID tag (beacon) the tag acknowledges by sending back identification information. The signal received by the transceiver is amplified and interpretation is brought by the detection and analysis algorithm. Using that information a voice database guide travelertoward his/her intended destination [1]. Many commercially available RFID beacons are low cost, but their range of detection by a RFID reader is limited—less than 2 meters. The detection range of tags can be increased with improved RFID tags and directional antennas.

VI. RFID TAGS

RFID tag is a microchip consisting of a trans-receiver combined with an antenna in a compact package. Operating in 2.40GHz, the tag's antenna picks up signals from an RFID reader and then sends back a signal to the RFID reader as an acknowledgement with unique customized information. The tag operating in 2.40GHz has the following specifications:

- Tag size smaller than inductive or low range UHF (1"x1/4")
- Range: greater than inductive or battery
- More bandwidth than lower range UHF (more frequencies to hop)
- Smaller antenna than lower range UHF for inductive
- High data rate

1. The detection range can also be extended by adding power to the RFID tags so an active RFID tag is implemented.
2. To minimize the inconvenience of the periodic battery replacement solar powered active RFID tags are the only solution.
3. The RFID tags are incorporated with the omnidirectional antennas such as microstrip antenna so that they could respond to interrogations signals in any direction. One of the simplest microstrip antennas is a rectangular patch antenna resting on a regular microwave substrate. Its directional radiation pattern based results from the full wave analysis indicates that such a simple antenna can have a gain of 6 dBi with very low cross-polarization level. Utilizing directional antennas that have a 6 dBi gain could alone increase the detection range of the RFID tag by a factor of four.

VII. OUTDOOR NAVIGATION USING GPS

The best way to know where you are is by using the global positioning satellite (GPS) constellation of satellites, a collection of at least 24 satellites orbiting 26,560 km above the Earth. Ignoring blockage from mountains, buildings, and such, three satellites are guaranteed to be visible from most places of the Earth, enough to closely approximate our latitude and longitude. Four or more satellites are usually visible, enough to determine the position in three dimensions. Since the UERE of the GPS is about 6 meters (approx.), the accuracy can do well with the outdoor navigation.

In essence, the GPS operates on the principle of trilateration. In trilateration, the position of an unknown point is determined by measuring the lengths of the sides of a triangle between the unknown point and two or more known points (i.e., the satellites). This is opposed to the more commonly understood triangulation, where a position is determined by taking angular bearings from two points a known distance apart and computing the unknown point's position from the resultant triangle. Therefore, the only thing needed by the user to calculate distance from any given satellite is a measurement of the time it took for a radio signal to travel from the satellite to the receiver. By this method, the GPS unit gets the latitude and longitude location of the user's position. Then this coordinate is given to a coordinate locator which has a built-in map in it. The coordinate locator superimposes the coordinates on the map and finds the location where the user is and returns it back to the GPS unit. Since the voice signals are generated in the GPS unit and directly fed into the voice amplifier. The GPS unit will read the location aloud so that blind people can be able to navigate their path.

VIII. INTERPRETATION MODE ALGORITHM

In our application, a blind user first takes a picture, and then our system automatically detects text areas in the picture and delivers the layout of the document. Finally, text can be transformed into speech signal and their major constraints

are the text image deterioration and low computational resources. The first is detection and localization of the text regions. The idea is to locate the text elements without necessarily recognizing them, cut them out of the image, determine the reading order and finally correct their perspective. The read mode uses the principles of OCR, which deals with the recognition of the printed text and storing it in the coded standards. The most intuitive characteristics of text are its regularity. Printed text consists of characters with approximately the same size and line thickness that are located at a regular distance from each other. Such regularities can also be observed from edges being detected on textual boundaries. Text shows spatial cohesion—characters of the same text string (a word, or words in the same line) are of similar heights, orientation, and spacing. Characters contrast with their backgrounds since they are designed to be read easily. Characters appear in clusters at a limited distance aligned to a virtual line. Most of the time the orientation of these virtual lines is horizontal since that is the conventional way of writing. Most of the previous researches about text detection focus on extracting text from video. Techniques applied to images or video key frames can be broadly classified as edge, color ([5], [6]) or texture based ([4], [10]). Each approach has its advantages/drawbacks concerning accuracy, efficiency and computational requirements. Edge based techniques use edges in information in order to characterize text areas. Edges of text symbols are typically stronger than those of noise or background areas. These methods operate essentially in gray scale format and do not require much processing time. Nevertheless, they do not cope with complex text images like pictures of magazines or scene images where edge information alone is not sufficient to separate text from a noisy background. The use of color information allows the image to be segmented into connected components of uniform color. A reduction of the color palette is often required. The main drawbacks of this approach are the high color processing time and the high sensitivity to uneven lighting and sensor noise. Texture-based techniques try to capture certain texture aspects of text. In our approach, the document image consists of several different types of textured regions, one of which results from the text-content in the image. Thus, we pose the problem of locating text in images as a texture discrimination problem. Our method for text texture characterization is based on Gabor filters which have been used earlier for a variety of texture classification and segmentation tasks. We use a subset of Gabor filters proposed by Jain and Farokhnia [3] associated with an edge density measure. These features are redesigned to identify text paragraphs. Each individual filter will still confuse text with non-text regions but an association of filters will complement each other and allow text regions to be identified unambiguously. Before characterization, images require preprocessing operations. Firstly original images are downsampled for the whole text detection process (due to computational restrictions). This reduction of pixels is obligatory mainly to reduce the execution time of k-means clustering. A contrast adjustment is then operated in neither order to normalize global lighting conditions. We use a reduced K-means clustering algorithm to cluster feature vectors. In order to

reduce computational time, we apply the standard K-means clustering to reduce the number of pixels and a minimum distance classification is used to categorize all surrounding non-clustered pixels. Empirically, the number of clusters (value of K) was set to three, a value that works well with all test images. The cluster whose centre is closest to the origin of feature vectors space is labeled as background while the furthest one is labeled as text.

IX. PERSPECTIVE CORRECTION

When a document is captured by a camera at an unknown angle, it is of course impossible to establish a priori what is horizontal. However, given the usual layout of western-style writing, the horizontal direction is reflected in the image in the dominant direction of illusory lines. A preprocessing stage binarizes the input text areas computed during the text detection step, turning them into 'blobs' representing either single characters or (portion of) words or lines. An interesting advantage of this binarization is to analyze only pixels previously classified as text and using an independent threshold for each textbox which is illustrated in [9].

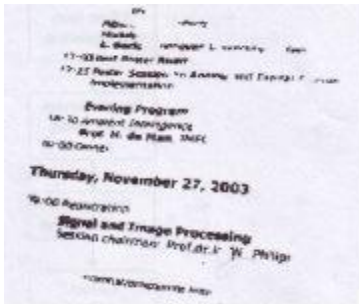


Fig3. Binarization used for document orientation

The lines segmentation procedure is performed in two levels. This first lines segmentation is not accurate enough in all cases, especially when text suffers from a perspective problem. It is why a second local method is used to segment line after line. For each line previously detected with the vertical profile, a diffusion cone starts on the first blob detected. The line detection evolves incorporating the first blobs detected into the cone. When a new blob is added into the line, the properties of the diffusion cone (orientation and aperture) are adapted with the position, the size and the orientation of the last incorporated blob. This local segmentation method enables taking into account text lines with perspective problems. In non-horizontal images the text lines converge in a point called the horizontal vanishing point. We use a fast approximation method to estimate its position. Even without the determination of the vertical vanishing point, this method performs satisfying results in about 80% of non-horizontal document images

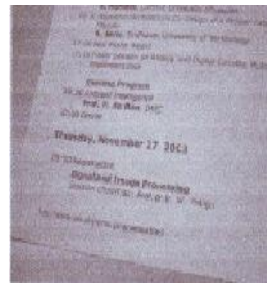


Fig.4. Original Image

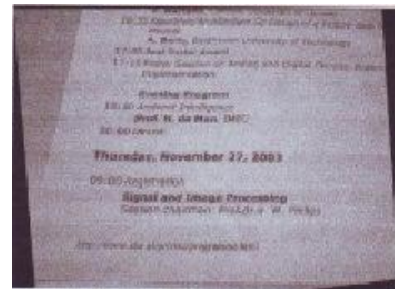


Fig.5. Image after Perspective correction

X. LAYOUT AND CHARACTER RECOGNITION

The layout of a document is the result of the application of complex, interactive rules about where to place text on the page. But almost all layouts tend to be composed of a number of recurring primitives, text lines, paragraphs and columns. We call the extraction of these primitives physical document layout analysis. The extraction of higher-level properties of a document like titles or authors is referred as logical document layout analysis. The layout analysis is performed to organize text boxes for a logical reading order. Layout analysis provides in this manner a reading position to every text box. They are later processed independently by the OCR system. We make assumptions of occidental writing systems. Text is read from top to bottom and from left to right. Another assumption consists in the major presence of document images composed of traditional class of layouts like Manhattan textual layouts. Text detection areas (binary images) will be transformed in text boxes and labeled in order. Firstly an iterative procedure of columns and paragraphs separation is applied based on the morphological profiles of every binary text box. The separation can be achieved precisely with the detection of gaps in the vertical and the horizontal text class profiles of each textbox. These gaps correspond to undesirable 'Bridges' which link columns and paragraphs together and they are separated. The method to identify two or more columns takes into account the ratios of vertical

overlay between textboxes (to detect horizontal alignment) and their relative distance. Finally reading order is decided between the boxes from top to bottom taking in to account detected columns and the layout analysis method has a good estimated efficiency.

XI.FUTUREWORKS

- (i) Use of advanced camera: Pictures will be more accurate and finer by implementing a camera with advanced technologies such as an IR camera.
- (ii) Inverse A-GPS Algorithm: Positioning errors can be eliminated by employing A-GPS algorithm.
- (iii) Noise elimination: the noise occurrences during text detection can be eliminated using efficient denoising techniques.
- (iv) Improvement of accuracy in OCR: for more accuracy better techniques can be used in OCR, the current techniques are vast and complicated; work can be made less complicated.

XII.SIMULATIONFORIN TERPRETATIONMODE

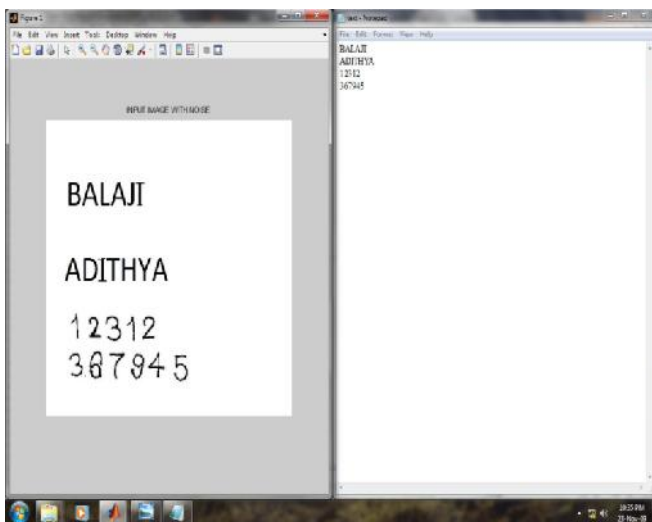


Fig. 6. Simulation Result for Interpretation

XIII.CONCLUSION

This paper has described an efficient system which contains all the modules which makes visually challenged more independent, the method has been designed in context of providing mobile access to textual information and navigation. Text detection is based on texture segmentation and principles of OCR has been simulated and verified. The misclassification errors are often detected during the optical character recognition. The

main contribution of work consists of a new and efficient approach for visually challenged to be exposed to both navigation and interpretation and gives them a sense of distance, direction, evaluation and visual texture.

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